Eréndira the Warrior Princess
FMP-SK Signature Show


According to the Aztec culture, there are no women warriors except for...

Princess Eréndira of the Purépecha was the princess of the Purépecha from about 1503–1519. She was 16–17 when the Spanish came to Mexico. The Tarascan state's cazónci (monarch), Tangaxuan II, had given up his kingdom and people to the Spanish after he saw the downfall of the Aztec Empire to the Spanish.

The story of princess Eréndira's subsequent role as a heroine is based on tradition and may or may not reflect actual events, since there are no contemporary records of her existence. According to the folk legend she led a war on the Spanish. Setting up base on a hill she attacked the arriving Spaniards. She is said to have killed a Spanish horseman and stolen his horse later training others to use horses. During one of the battles some Spanish warriors found and murdered Eréndira's father in his sleep. Eréndira got wind of this and went to see him. According to tradition, this was when the Purépecha began to lose the war. There are many theories of what happened to her. Some of which include her suicide by drowning, her leaving to train others for war and that she killed herself for falling in love with a Spanish monk. One legend even claims that she was kidnapped by her own people and put into a temple so that the Spaniards should not find and kill her.

- Short film with strong imagery for look, feel, costuming, etc.
  https://www.youtube.com/watch?v=

General Aztec Research

https://en.wikipedia.org/wiki/Az

https://www.history.com/topics/ancient-americas/az

https://www.khanacademy.org/humanities/art-americas/early-cultures/aztec-mexica/a/introduction

https://www.dkfindout.com/us/history/

Movie - Erendira Ikikunari - Erendira

https://www.youtube.com/watch?v=

Movie Synopsis

ERÉNDIRA IKIKUNARI is a beautifully shot action film that recreates the 16th century legend of Eréndira, a young Purépecha woman who became an icon of bravery during the destruction of indigenous Mexico by the Spanish conquistadors. When the Spanish arrived, they take advantage of the discord and conflict among the Mexican natives, reaping the benefits of a region divided. Eréndira, a young Purépecha women on the verge of marriage, refuses to allow her land to be destroyed and stands up to the social conventions prohibiting women to participate in battle. In the face of the invasion, she steals and learns to ride a horse against the Spanish, winning the respect of her tribal leaders. Along her amazing journey, she becomes a symbol of strength and resistance within her culture. This feature length film was shot entirely in the original Purépecha language.
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Story/Arc of the Show:

Intro and Part 1 - Tzintzuntzan (Capital City of Her People)

Intro
- Begins serene/calm portraying the main character and all the aztec women while setting up the look and feel of the culture
- Small stage area with solo dancer(s), wind soloist(s) (flute/ocarina?)
  - Camp type setting?
  - Dance, body for guard (could be small group or soloist)
  - Hand props for dancers such as large baskets, fans, feathers?
  - No flags at this time
  - Could have hand percussion involved in that area?
- Intro segues into Part 1

Part 1
- This is actually linked/segued from the introduction musical material
- Showing confidence, bravery and urgency yet still somewhat hopeful
- Guard recommendation - weapons and flags or all on flags

Part 2 - Chetapu Jatari (Fear the Horsemens)

- Showing reflection, sadness and the impending battle
- It could be effective to have the ending mood interrupted by death whistles, conch shells, tribal like floor toms/sordos or even log drums (wood) off in a distance or behind props/panels…
- One guard member could be wearing a headdress of some sort to identify her as Erendira as if preparing her for “battle.”
  - The remainder of the guard might also add a headdress for the ensuing battle and climax to the show

Part 3 and Finale - Soldadu Marikua - (The Warrior Princess)

Part 3 - The battle
- Hand props could include spears although sabers could work well too
  - If guard is large enough, spears and/or sabers in addition to flags could be appropriate
- In the heat of the battle, Erendira’ disappears (see research above). Two possible scenarios…
  1. She is hidden behind or within props, scrims etc.
  2. Perhaps she is hidden by other guard members to save her?
instead of hiding her behind a prop or scrim, she could be hidden “within her people?” Since it is a myth and no one knows what truly happens to her, let her become the hero of her people. If the entire guard also has a headdress, this would be easy to do.

Finale

- The “Spirit of Erendira” - now that she is hidden, safe and among the other guard characters, the show culminates with a celebration of look and sound
  - Return to the calm and peaceful mood from the beginning
- All guard on bright, joyous and celebratory colored flag

Aztec Colors

[Images of Aztec colors and designs]

Link to Ancient Aztec Color Palette

https://www.google.com/search?q=colors+associated

Aztec Architecture Inspiration for Props

*Aztec Columns - lighter colors may show up better on grass/turf fields

https://www.google.com/search?hl=en&authuser=
Production Notes for Visual Designers

The spreadsheets at the links below are edited versions of the count by count notes that Scott Koter used for the band that commissioned FMP to create *Erendira the Princess Warrior*. Once payment has been received and the director is in possession of the materials that accompany this SK Signature Show, contact Scott at scott@fanninmusic.com to receive access to these detailed notes. Once received, you can make a copy, save them as your own and customize them as you see fit for visual designers.

**Introduction/Part 1**

https://docs.google.com/spreadsheets/d/

**Part 2**

https://docs.google.com/spreadsheets/d/

**Part 3/Finale**

https://docs.google.com/spreadsheets/d/